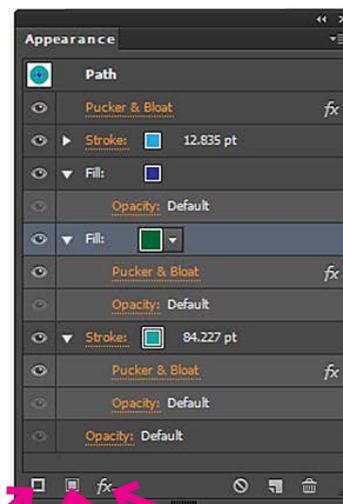
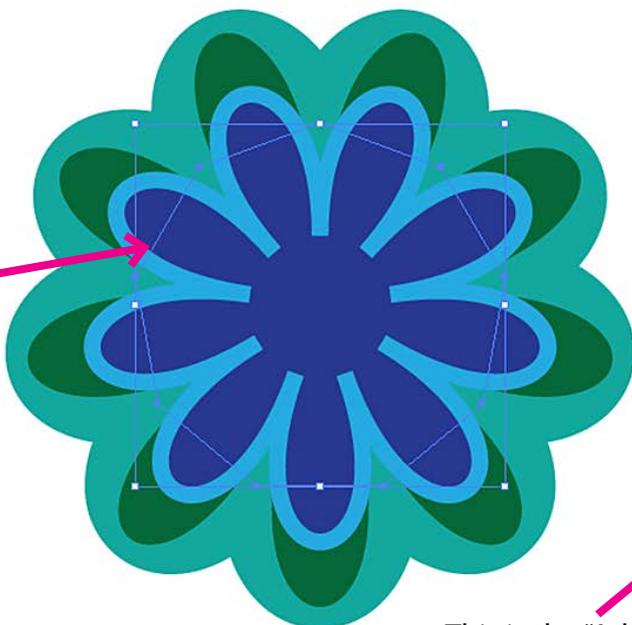


1. Watch the video:
<http://tv.adobe.com/watch/visual-design-cs6/mastering-the-appearance-panel/>
2. Open Adobe Illustrator
3. Create a Profile= Print document A4 in size (or Letter size if you are in North America).
4. Select the Polygon tool OR the Star tool in the toolbar. Click on the artboard. A pop-up menu will appear. In that menu select the number of sides that you wish. A polygon will appear on the artboard. You may increase it in size if you wish by dragging on a corner while holding down the Shift Key.
5. Open the Appearance Panel (Shift-F6 or go to Window>Appearance)
6. Click on *fx* at the bottom of the Appearance Panel.
7. Check on the Preview box at the bottom-left side of the panel. Choose Distort & Transform>Pucker and Bloat
8. Drag the slider toward Bloat. When you get to a shape you like, hit OK.
9. In the Appearance panel, select the stroke line of the panel and choose a size and color. Also choose a fill color.
10. In the lower left corner of the Appearance Panel you will notice a tiny frame icon. If you click on it you will add another stroke to your design.
11. Experiment with color, stroke size, and the order of the Stroke and Fill panels to achieve different results.

There is one path. Endless variations are possible using the Appearance Panel.

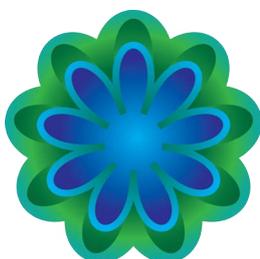
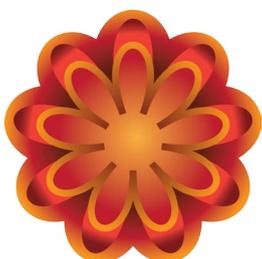


The order in which you place the fill and stroke determine the look of your design.

This is the "Add Stroke" Button

This is the "Add Fill" Button

This is the Effects Button



The results can get very interesting when you add gradients and line effects.